


































































GLOOMHAVEN

fonts

Font name	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
gloomhaven name	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
gloomhaven characters																		R	S	T	U	U	W	X	Y	
gloomhaven items	A			D	E	F	G			J	K		m	n		P	Q	R				U	W	X	Y	Z
gloomhaven conditions	A				E	F	G	H		J	K	L		n	O		Q	R		T				X	Y	
gloomhaven abilities		B		D	E									n	O		Q						W		Y	
gloomhaven effects		B	C	D	E	F	G	H	I	J	K		m	n	O		Q	R		T	U	U	W	X	Y	Z
gloomhaven elements		B	C				G	H		J	K		m	n	O	P	Q	R	S	T	U	U	W	X	Y	Z

To keep those fonts easy to use, they only replace some standard uppercase characters of the **Pirata One** font they are based on. They are compatible with all recent tools.

All fonts

Z = Forgotten Circles

Items font

Body item

Card lost

Head item

small **I**tem

Legs item

One hand

Spend item

Two hand item

Un-refreshable

conditions font

Bless

Curse

Disarm

Immobilize

Muddle

Poison

Strengthen

st**U**n

in**V**isible

Wound

abilities font

Activate as round bonus

Card lost

Fly

ran**G**e

Heal

refresh **I**tem

attack**K**

Loot

Move

activate as **P**ersistent bonus

Retaliante

Shield

Target

Unrecoverable card

reco**V**er ability card

e**X**perience points

attack effects font

Add target

pu**L**

Pierce

pu**S**h

elements font

Air

Dark

Earth

Fire

Ice

Light